



OSAA / U.S. Bank / Les Schwab Tires
2009 WRESTLING STATE CHAMPIONSHIPS

February 26-28, 2009
 Memorial Coliseum

1401 N Wheeler Avenue, Portland, OR 97227



TOURNAMENT SCORING FOR THE STATE CHAMPIONSHIPS

Tournament scoring has three components: advancement points, bonus points and placement points. One or more of these may make up the points earned by each wrestler in any given round of the tournament.

Advancement Points:

- Are awarded for each match won in either the championship or consolation bracket where the wrestler advances to a subsequent match in the tournament.
- A wrestler who receives a bye in a round where at least one match is wrestled receives additional advancement points by winning the next match.
 - For example, in the 3A classification there are four wrestlers in each weight class who may earn additional advancement points after receiving a bye in Championship Round 1.
 - However, in the 3A classification, no wrestlers receive advancement points in the consolation bracket after receiving byes in Consolation Round 1, as there are **NO** matches wrestled in Consolation Round 1.
- Wins in the championship bracket where the wrestler advances to a subsequent round earn two advancement points.
- Wins in the consolation bracket where the wrestler advances to a subsequent round earn one advancement point.

Bonus Points:

- Are awarded for a major decision, technical fall, fall, injury default, disqualification or forfeit.
- Major decision: 1 bonus point
- Technical Fall: 1.5 bonus points
- Fall, injury default, disqualification or forfeit: 2 bonus points

Placement Points:

- Individual placement points are awarded as earned. The placement points are different between some classifications in this tournament due to the different number of places being awarded.

- **6A, 5A, 4A: Eight places awarded**

Round	Advancement Pts	Bonus Pts	Placement Pts	Total Possible
Championship Pigtailed	2	2	0	4
Championship Rd 1	2	2	0	4
Championship Rd 2 (Quarterfinals)	2	2	3	7
Championship Rd 3 (Semifinals)	2	2	9	13
Championship Finals	0	2	4	6
Consolation Pigtailed	1	2	0	3
Consolation Rd 1	1	2	0	3
Consolation Rd 2	1	2	1	4
Consolation Rd 3 (Quarterfinals)	1	2	2	5
Consolation Rd 4 (Semifinals)	1	2	4	7
Seventh-Eighth	0	2	1	3
Fifth-Sixth	0	2	2	4
Third-Fourth	0	2	2	4

- The maximum team points that an individual champion can score is 36 (Five championship round wins, if in a Championship Pigtail, all won by fall. 10 (advancement) + 10 (bonus) + 16 (total placement) = 36.)

• **3A: Six places awarded**

Round	Advancement Pts	Bonus Pts	Placement Pts	Total Possible
Championship Rd 1	2	2	0	4
Championship Rd 2 (Quarterfinals)	2	2	3	7
Championship Rd 3 (Semifinals)	2	2	9	13
Championship Finals	0	2	4	6
Consolation Rd 1	1	2	0	3
Consolation Rd 2	1	2	0	3
Consoation Rd 3 (Quarterfinals)	1	2	3	6
Consolation Rd 4 (Semifinals)	1	2	4	7
Fifth-Sixth	0	2	2	4
Third-Fourth	0	2	2	4






- The maximum team points that an individual champion can score is 32 (Four championship round wins, all won by fall. 8 (advancement) + 8 (bonus) + 16 (total placement) = 32.)

• **2A/1A: Four places awarded**

Round	Advancement Pts	Bonus Pts	Placement Pts	Total Possible
Championship Rd 1	2	2	0	4
Championship Rd 2 (Semifinals)	2	2	10	14
Championship Finals	0	2	4	6
Consolation Rd 1	1	2	0	3
Consolation Rd 2 (Semifinals)	1	2	4	7
Third-Fourth	0	2	3	5

- The maximum team points that an individual champion can score is 26 (Three championship round wins, all won by fall. 6 (advancement) + 6 (bonus) + 14 (total placement) = 26.)


OFFICIALS' WRESTLING SIGNALS
 HIGH SCHOOL AND COLLEGE
 

1  Starting the Match	2  Stopping the Match	3  Time Out	4  Start Injury Clock	5  Start Blood Clock
6  Stop Blood/Injury Clock	7  Neutral Position	8  Indicates No Control	9  Out-of-Bounds	10  Indicates Wrestler in Control Left/Right Hand
11  Defer Choice	12  Potentially Dangerous Left/Right Hand	13  Stalemate	14  Caution - False Start or Incorrect Starting Procedure	15  Stalling Left/Right Hand
16  Interlocking Hands or Grasping Clothing	17  Reversal	18  Technical Violation	19  Illegal Hold or Unnecessary Roughness	20  Near-Fall
21  Awarding Points Left/Right Hand	22  Unsportsmanlike Conduct Left/Right Hand	23  Flagrant Misconduct Left/Right Hand	24  Coach Misconduct Left/Right Hand	